

Interactive Technologies in STEM Teaching and Learning

Curriculum mapping

# Curriculum: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Grade: \_\_\_\_ Unit/Module: \_\_\_\_\_\_\_\_\_

**Contributing authors:** \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

| Lesson or Routine | Connected Strategy or App  *Examples:*   * *Math Congress* * *Number Frames app* * *Open/Rich Task* * *Sentence starters* | Notes   * *What did you do?* * *What are you thinking about this connection?* * *How does this connection connect to district initiatives?* * *Other notes* |
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